BACKYARD BRAWL

Object of the Game	Score more points than your opponent over 6 game rounds. Points are scored per the rules of football: (6) Touchdown; (3) Field Goal; (2) Safety, 2-Point Conversion; (1) Extra Point.
Strategy Level	Medium
Time to Play	30-40 minutes

Getting Started

Cards to Use	
Decide which player will go first	Each player rolls 1 die. The <u>lower</u> roller will start with the ball first in all 6 game rounds.
Game Board Setup	Choose team colors and end zones. The player going first will place his marker at his own 25-yard line and place the yellow marker on his own 35. He will also place a green marker in Quarter 1 and place his team's marker in the Professional Time Cycle #1. Place a green marker next to the 1 in the Downs area and a green marker in the Game Clock next to the 18. Place each team's score piece next to the zeros (0).

Playing Backyard Brawl

Rules of Play	 The game has 6 rounds (3 per half). Rounds 1 and 4 begin from a team's own 25-yard line. Rounds 2 and 5 begin from the 50. Rounds 3 and 6 begin from the opponent's 25. In each round, players will take turns running their offense until they either score or lose the ball. No punting! Each round has a time limit. Rounds 1 and 4 must be completed in 18 plays. Rounds 2 and 5 must be completed in 12 plays. Rounds 3 and 6 must be completed in 6 plays. After each offense play, the Game Clock marker must move 1 play. Field Goal attempts do not count as plays. Play is over after all 6 rounds have been completed as long as one team has scored more points than the other. Also refer to Tracking Rounds for Backyard Brawl (p.9) 	Round 1 2 3 4 5 6	Starts on Own 25 Own 50 Opp 25 Half Own 25 Own 50 Opp 25	Play Limit 18 12 6 18 12 6			
Begin Play	The first player starts on offense from his own 25-yard line. Follow Play Sequence 1-6.						
How to play overtime if game ends in a tie	 If at the end of the game the score is tied, then the players will play a Red Zone Shootout round (see p. 4). The last player to play in regulation will start the overtime round. Play continues until one team has scored more than the other at the end of a round. 						