PIZZA BOX FOOTBALL SOLITAIRE OPPONENT PLAY SELECTOR

(For use with Basic Game plays. Use either with / without Coach's Strategic Decisions page)

DOWN & DISTANCE CHART INSTRUCTIONS

When playing against a solitaire opponent, your opponent's play will be selected using a roll of **D**. Your opponent's play call will be <u>based on the Down & Distance</u> situation. You will always decide your play call first, then roll to reveal your opponent's play call.

The highest roll result (, , or , or , result is any modifiers shown in the chart) determines your opponent's play call. Break ties using the play call in the highest position shown in the appropriate Down & Distance column (see examples below).

For faster play, roll 🗆 and 🔳 with 📕 , 🗋 and 📃 . After determining each team's play call, use 🗆 + 🔳 for the Defense Effect roll (2-12).

Use this method for calling plays for your opponent's offense or defense plays (play sequences shown at left, below)

